

Electronics Division
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Operating Instructions

For Model 196 A, C STUNT CYCLE

ATARI

St2				START 2			SFI 2			5 V			
LLP	\$L1	x \$15	S1 3	LRP	¥	x START 1	RLP	SA1	x SR5	SR3	RAP	ON	0 F F
×	*	* \$14	x	×	×	×	×	x	x S#4	×	x		
	S L 6	x	SL7			CO+N		SR6	×	SR7		PO	₩ E R
	×		×			×		x		x	x	ÓN	OFF

- 1. Insert 196A card in "A" program connector, number side up.
- 2. Insert 1960 extender card in game board connector, number side up.
- 3. Insert game board into 1960 extender card.
- 4. Connect speaker to red and black wire coming off 196A card.
- 5. Turn power switch to "ON".
- 6. Push coin once or twice for one or two player.
- 7. Push start 1 or 2 depending on which LED is lighted.
- 8. RLP is throttle.

NOTE: If hum bars are evident connect grounds from game board to monitor - disconnect shield from fixture to monitor. Check DC voltage across 8000 MFD capacitor on game board. If less than 7.8 volts the line voltage is low.